



## ESTIMED (STF 685) Hackathon #1

### Objectives

October 28<sup>th</sup> - 30<sup>th</sup> 2025, Remote

Track	Description	Mandatory
1	<p><b>Bring innovative use cases that address specific problems and challenges using oneM2M and MEC capabilities (IoT and Edge Computing).</b></p> <p>The identification of the use cases shall follow a structured format that makes the problem clear and highlights how and why the interworking between oneM2M and MEC is important. The description shall include:</p> <ul style="list-style-type: none"> <li>• <b>Domain and Context:</b> specify the application domain (e.g., smart cities, industrial automation, maritime, healthcare, metaverse, smart home, digital twins, etc.) and explain the current challenges of that domain.</li> <li>• <b>Problem Statement:</b> identify a specific problem and challenges to be solved and why it is important in terms of safety, efficiency, sustainability, costs reduction, etc.</li> <li>• <b>Use Case Scenario:</b> to present a narrative describing how the system works from the perspective of the end-users or stakeholders (e.g., a connected ship approaching a port shall avoid collisions in real time, requiring local data processing at the edge).</li> <li>• <b>Actors and Stakeholders:</b> to identify end-users as well as physical and digital systems involved (e.g., IoT devices, vehicles, robots, sensors, platforms, cloud services, etc.).</li> <li>• <b>Expected Benefits:</b> to identify concrete/tangible benefits of solving the problem (e.g., improved safety, improved operational efficiency, costs reduction, energy savings, etc.).</li> <li>• <b>User Requirements:</b> based on the actors and stakeholders, clearly identify the end-users needs by describing what they expect from the proposed solution/system expressed in user language, without technical details.</li> </ul>	Yes

2	<p>Provide high level architecture of the proposed solution by explaining how combining oneM2M and MEC is addressing the identified challenges.</p> <p>As soon as the use case is identified, the participants shall propose a high-level system architecture that illustrates how oneM2M and MEC together address the identified challenges. This description should cover the following aspects:</p> <ul style="list-style-type: none"> <li>• <b>Overall Architecture:</b> functional diagram showing the main layers and components (e.g., devices, edge nodes, platforms, applications, etc.), indicating where oneM2M and MEC components are deployed.</li> <li>• <b>System Requirements:</b> based on the user requirements, a comprehensive set of functional/non-functional system requirements shall be derived covering aspects such as performance, scalability, interoperability, security, reliability, latency, etc.</li> <li>• <b>oneM2M Components:</b> to describe which nodes are used (e.g., IN-CSE in cloud, MN-CSE at edge, ASN/ADN at devices, etc.), how devices and applications register and interact via oneM2M, and which Common Service Functions (CSFs) are used (e.g., data management, device management, security, semantic discovery, etc.).</li> <li>• <b>MEC Components:</b> to describe which MEC functions and building blocks are leveraged (e.g., MEC platform, MEC applications, MEC orchestrator, etc.), which MEC APIs are used, and how MEC hosts real-time applications (e.g., Federated Learning, AI analytics, Swarm Computing, etc.).</li> <li>• <b>oneM2M/MEC Interworking:</b> to describe how MEC applications consume or expose oneM2M services, how oneM2M data flows are directed to the MEC applications for low-latency processing, and what deployment options are used (e.g., A, B, C or D).</li> <li>• <b>Data Management:</b> to describe where time-sensitive data is processed, where a persistent storage and global coordination happens, and how data and service continuity are ensured when devices/users/assets move across zones (e.g., handover).</li> <li>• <b>Security and Reliability:</b> to describe how security is ensured (e.g., authentication, authorization, secure APIs, etc.), and how the reliability is managed at edge/cloud level.</li> <li>• <b>Impact:</b> to explain and highlight (from technical point of view) how the proposed architecture solves the identified problem/challenge (e.g., by placing MN-CSE on MEC nodes, collision avoidance algorithms can be executed quickly, ensuring safety during maneuvering operations).</li> </ul>	Yes
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3	<p><b>Develop a prototype of a MEC or oneM2M application exploiting existing oneM2M/MEC implementations and considering available oneM2M/MEC configurations (either in a form of a technical documentation or a real prototype).</b></p> <p>In order to support the prototype development activities, the ESTIMED project provides the participants with all the required materials and tools (accessible through the project Git repository: <a href="https://labs.etsi.org/rep/estimed/wp6/hackathons/hackathon-1.git">https://labs.etsi.org/rep/estimed/wp6/hackathons/hackathon-1.git</a>) including:</p> <ul style="list-style-type: none"> <li>• <b>Tutorials:</b> MEC Tech Series, ETSI MEC Sandbox, step-by-step guidelines for developing a MEC application (sessions and network scenarios), oneM2M tutorials;</li> <li>• <b>User Guides:</b> ETSI MEC Sandbox deployment, procedure for developing a MEC application and test it against ETSI MEC Sandbox, practical examples, oneM2M guidelines.</li> <li>• <b>Proofs of Concept:</b> skeletons and tools for developing single or combined oneM2M and MEC applications.</li> </ul> <p>The participants are requested to submit (public Git repository) all produced material in the same format in order to facilitate its evaluation as follows:</p> <ul style="list-style-type: none"> <li>• <b>Project/Results Presentation:</b> MS PowerPoint.</li> <li>• A <b>hackster.io</b> project that is a clear guide on building a prototype solution. It includes: <ul style="list-style-type: none"> <li>○ Description of the issue and how the prototype solution addresses it.</li> <li>○ An explanation of the oneM2M and MEC features used in the solution.</li> <li>○ A description of devices, applications used (oneM2M platform, MEC framework, device simulators, etc.)</li> </ul> </li> <li>• A <b>public repository to release the source codes.</b></li> </ul>	<p><b>Optional (Best Effort)</b></p>
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